

FIG.1

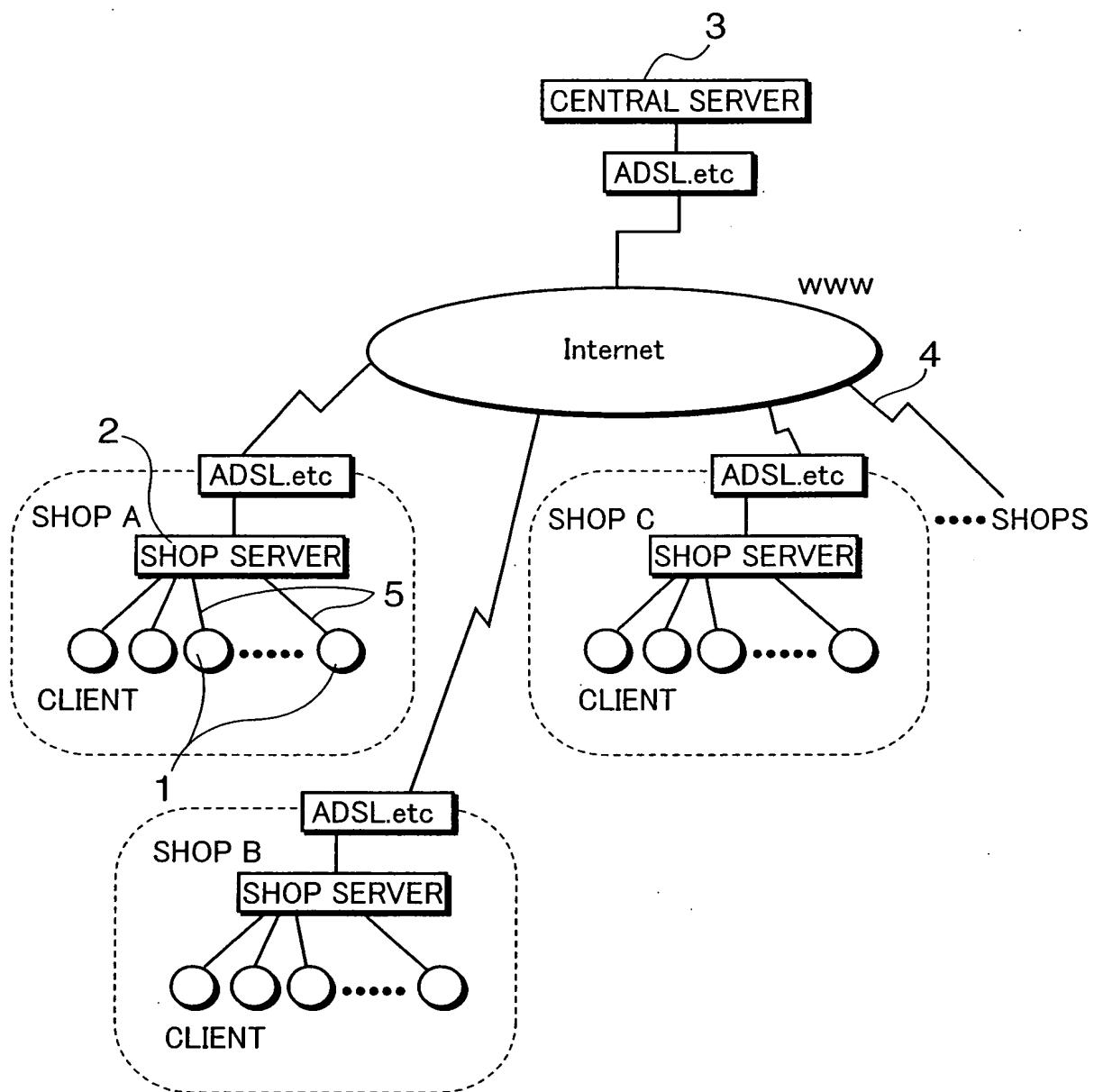
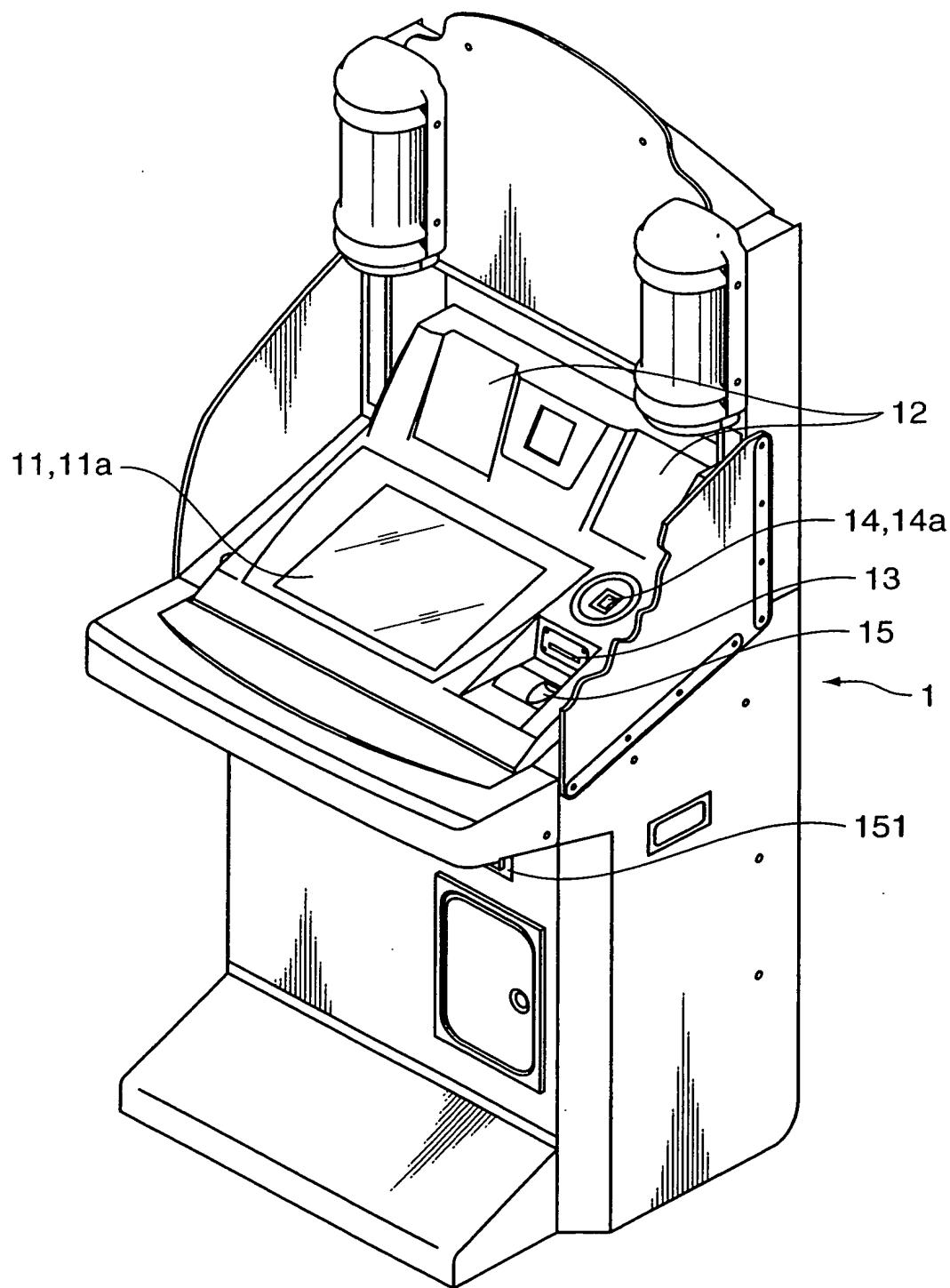


FIG.2



Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG. 3

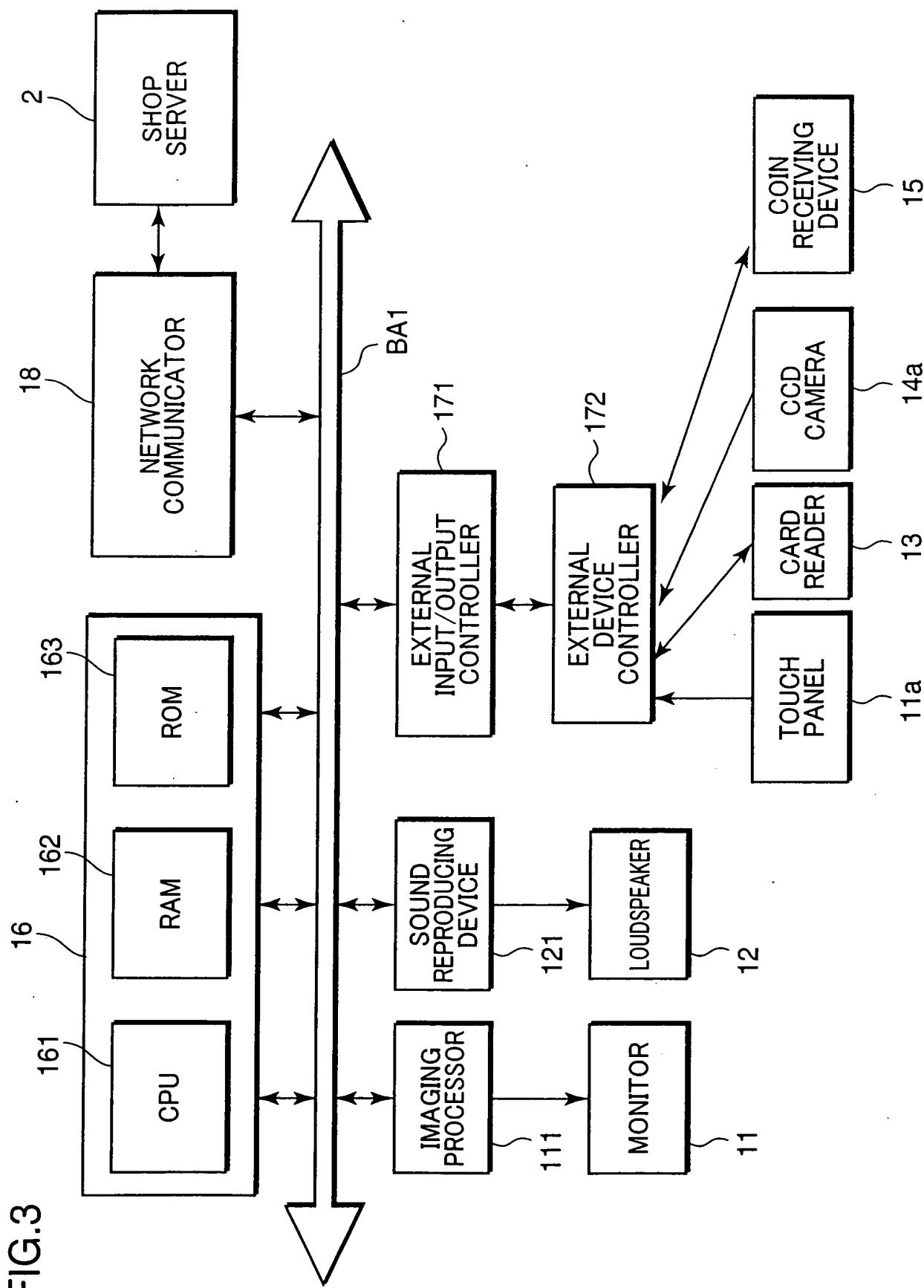


FIG.4

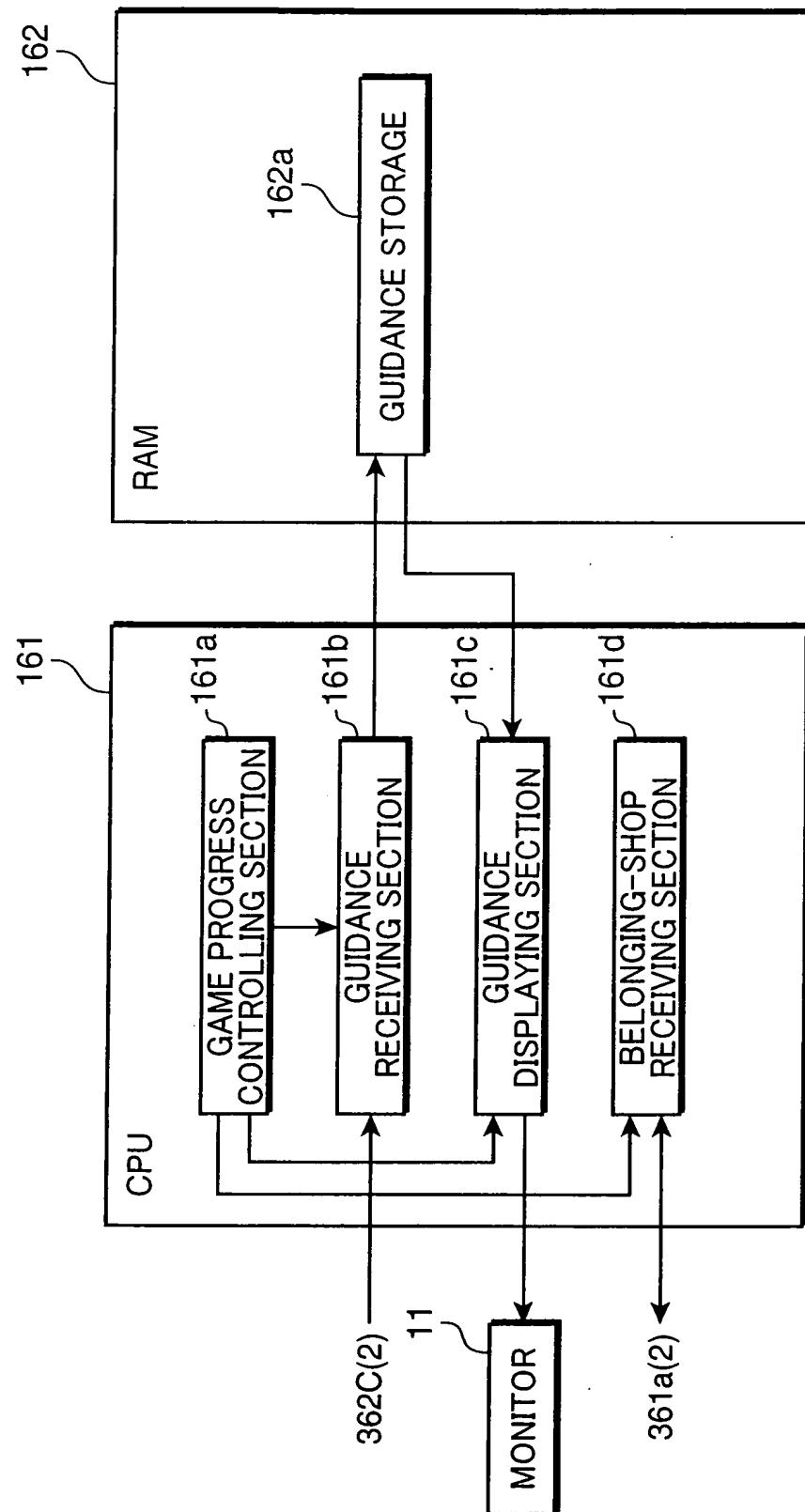


FIG.5

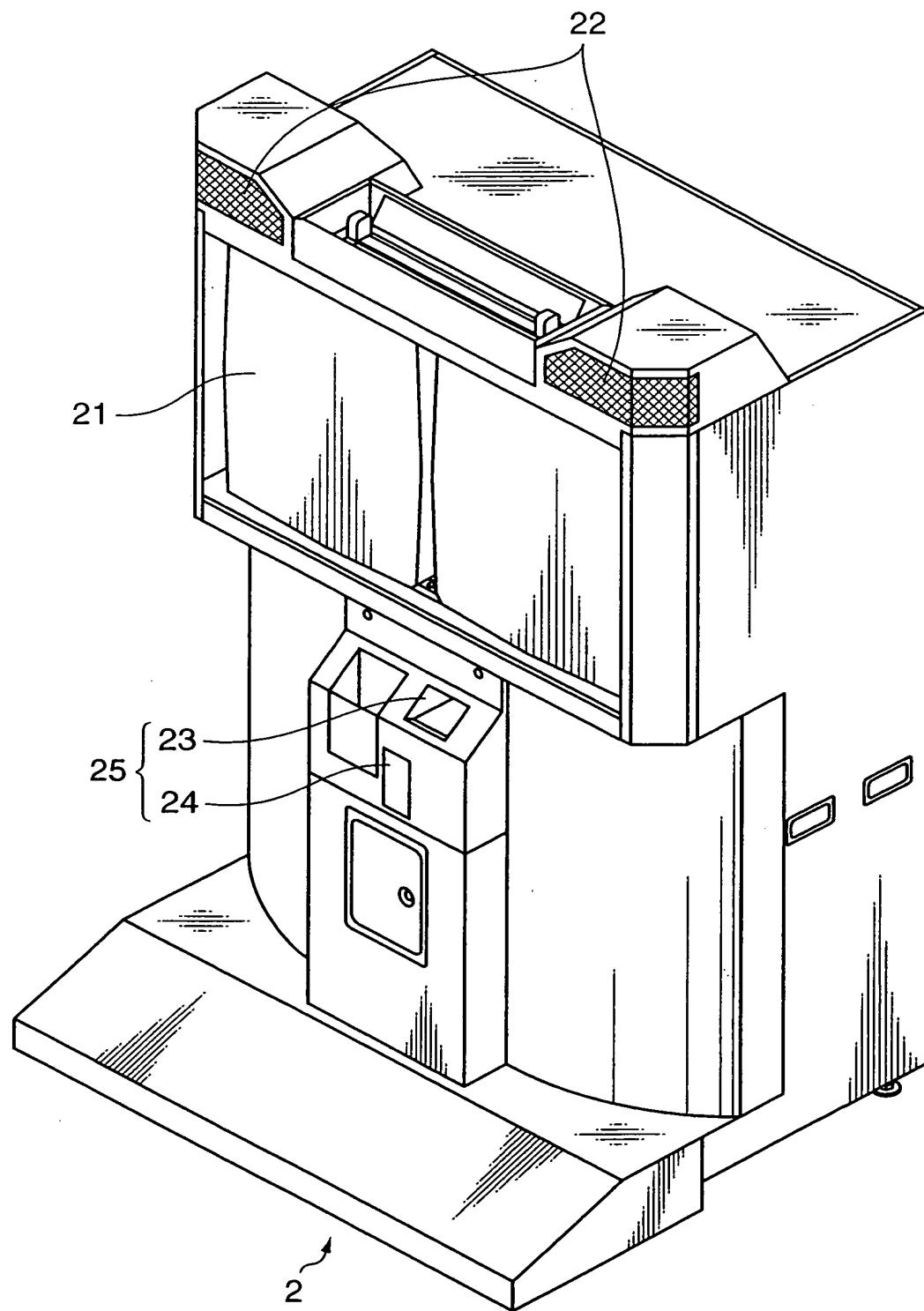


FIG.6

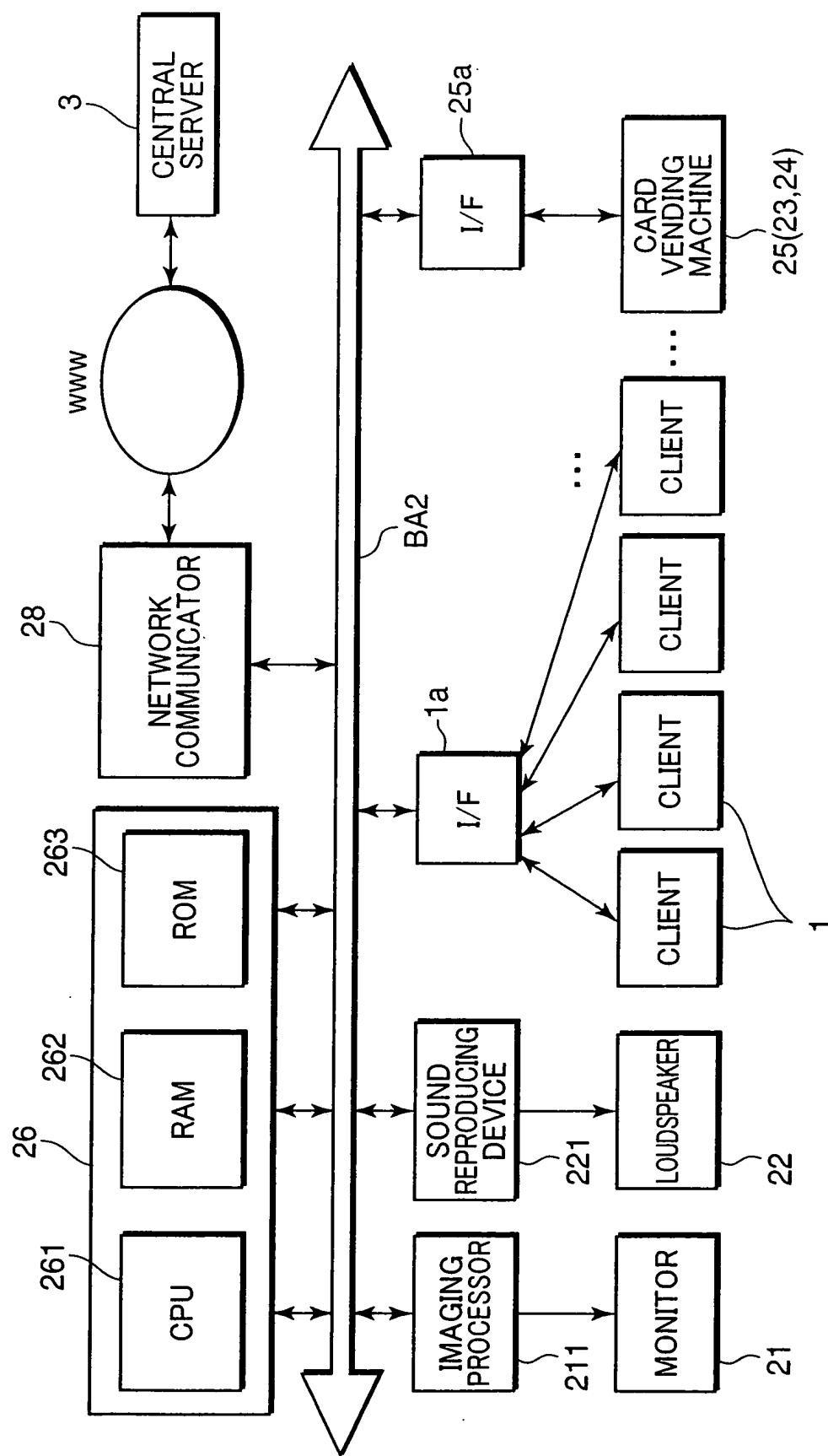


FIG.7

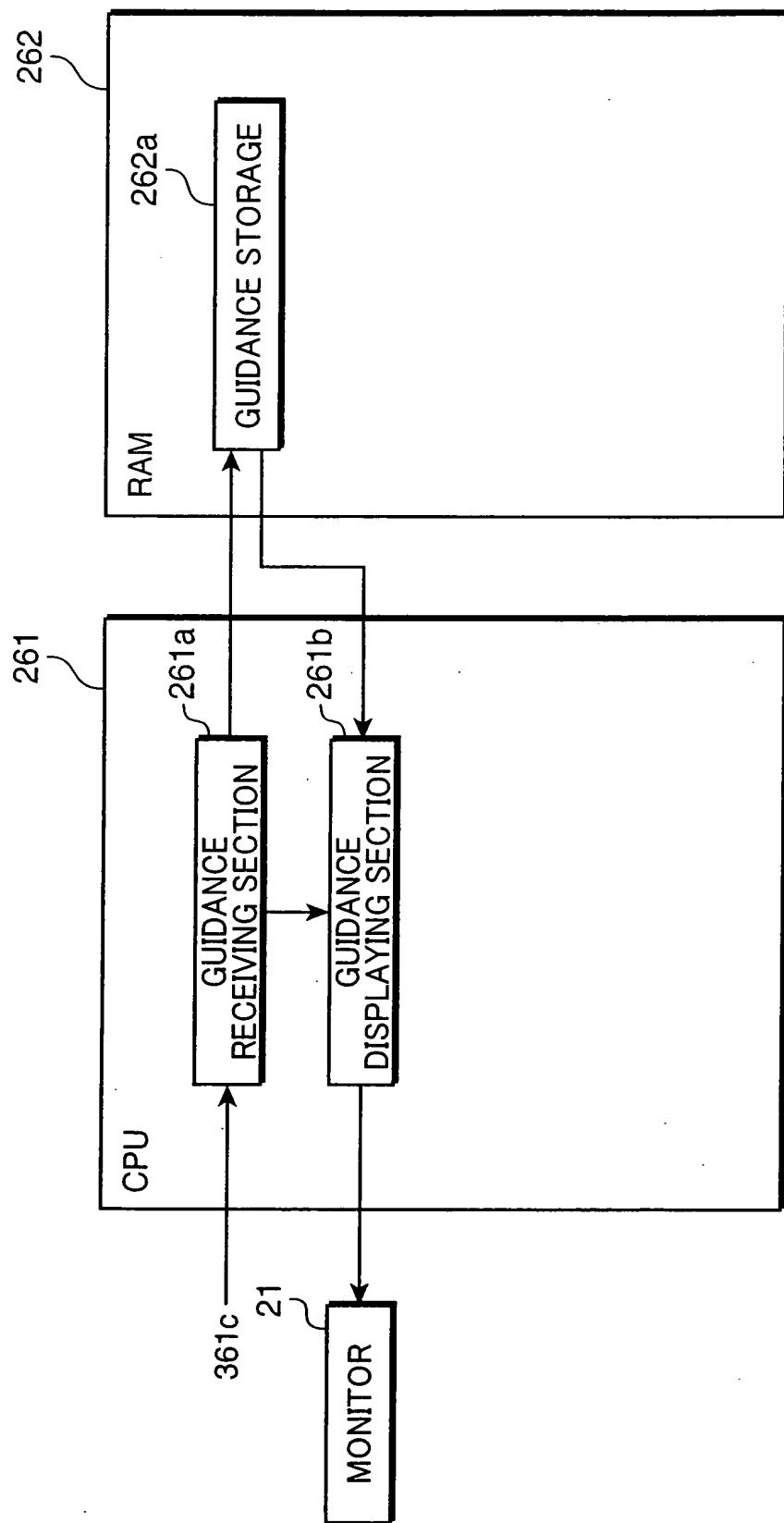
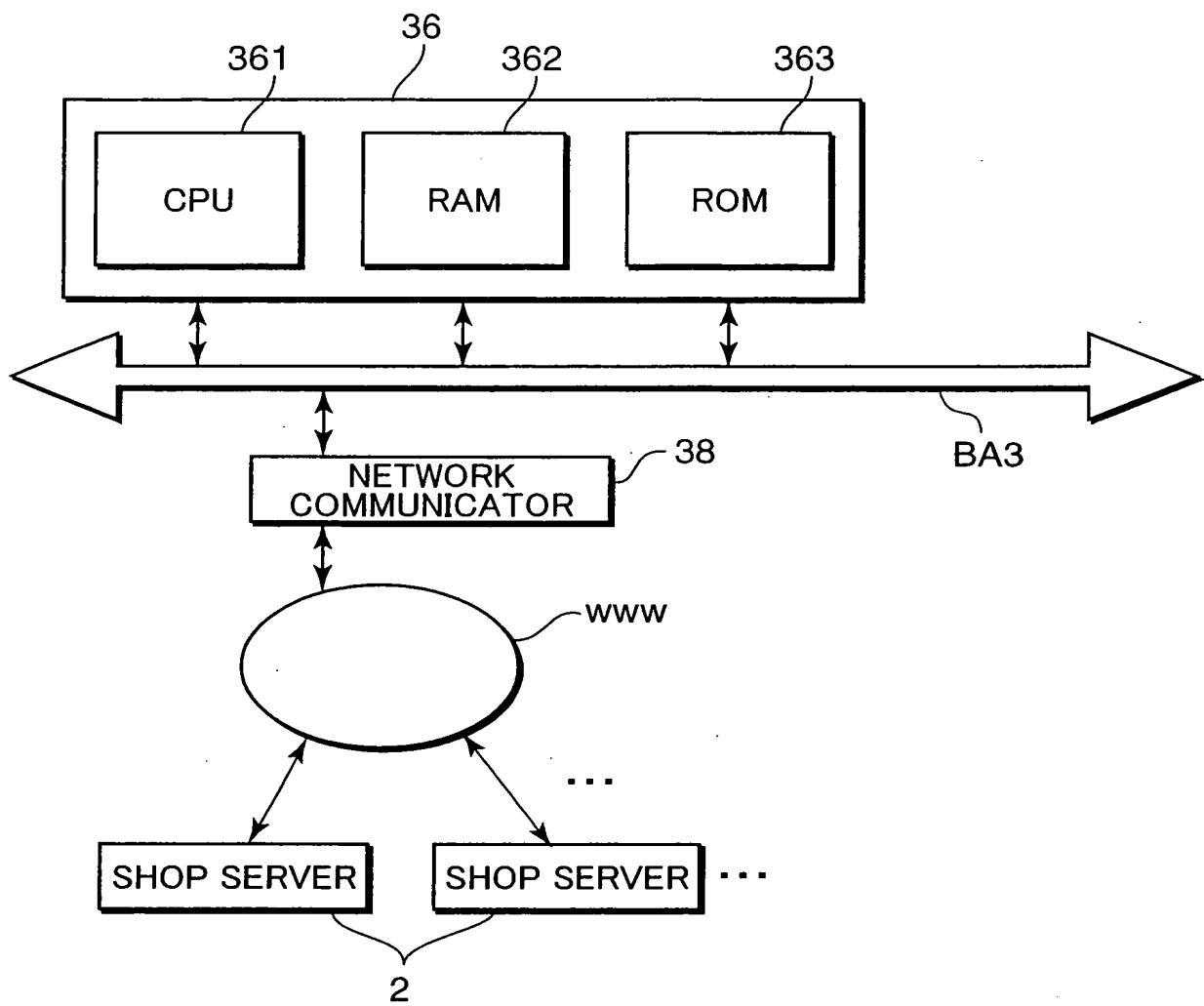


FIG.8



Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG.9

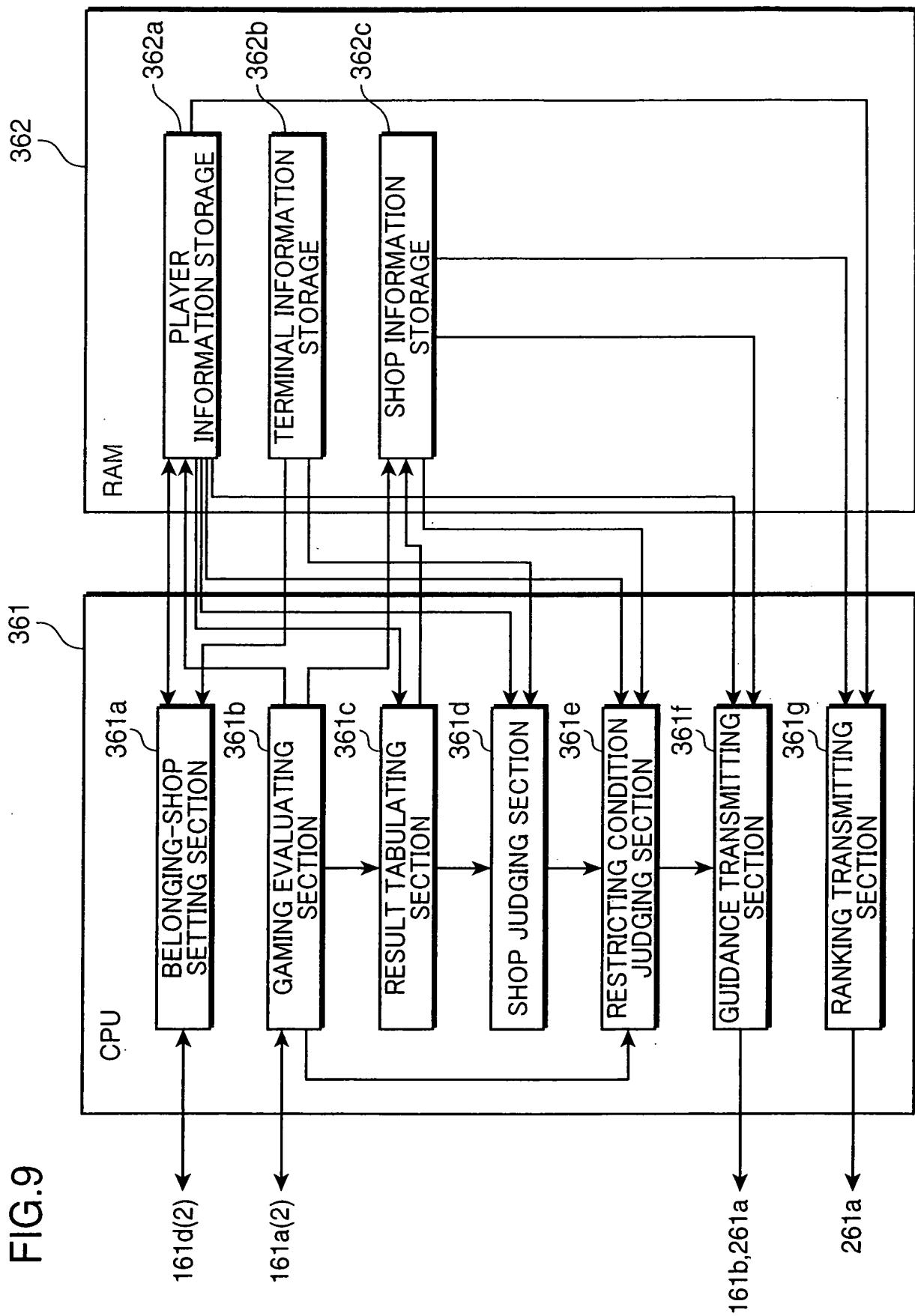


FIG.10

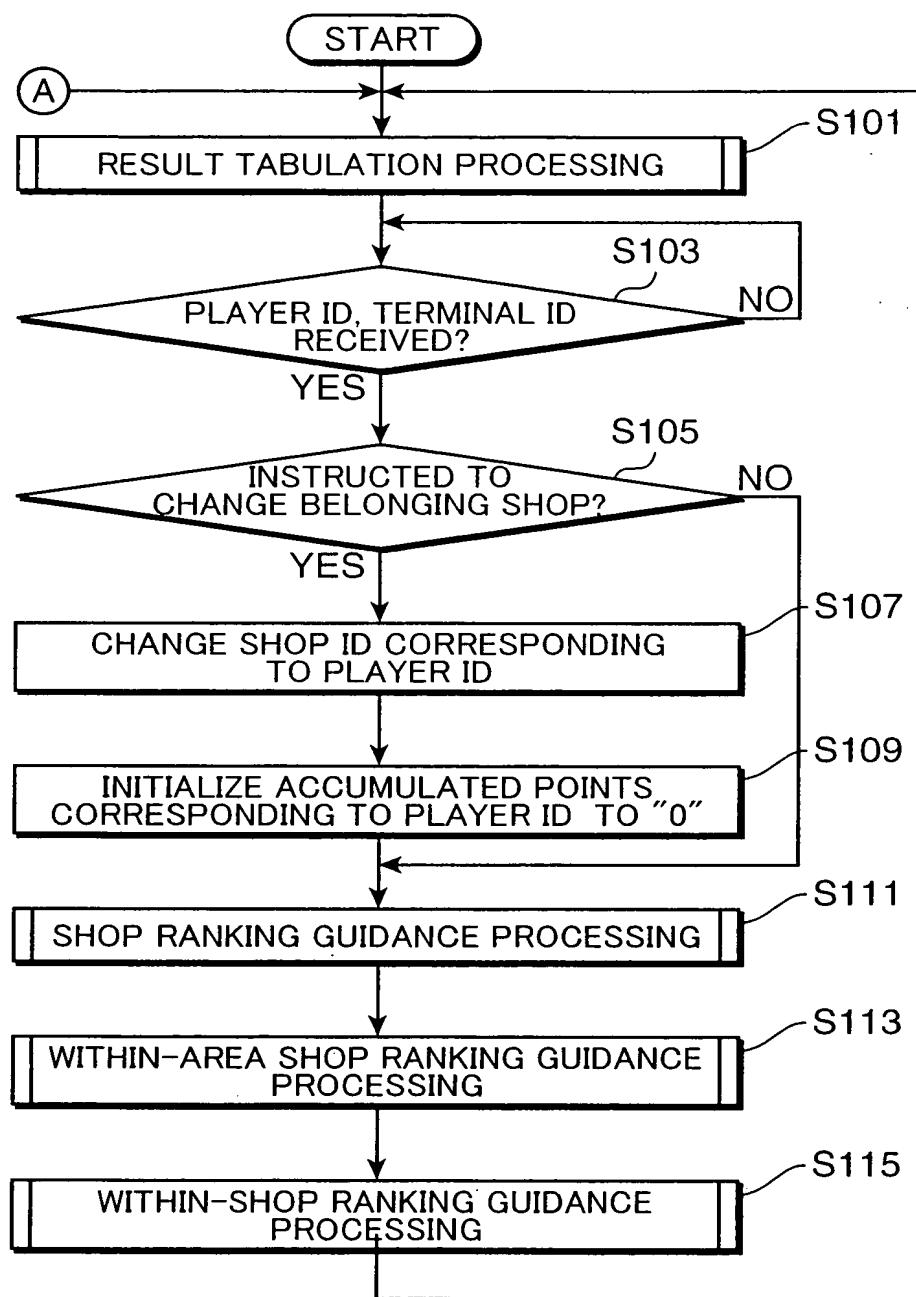


FIG.11

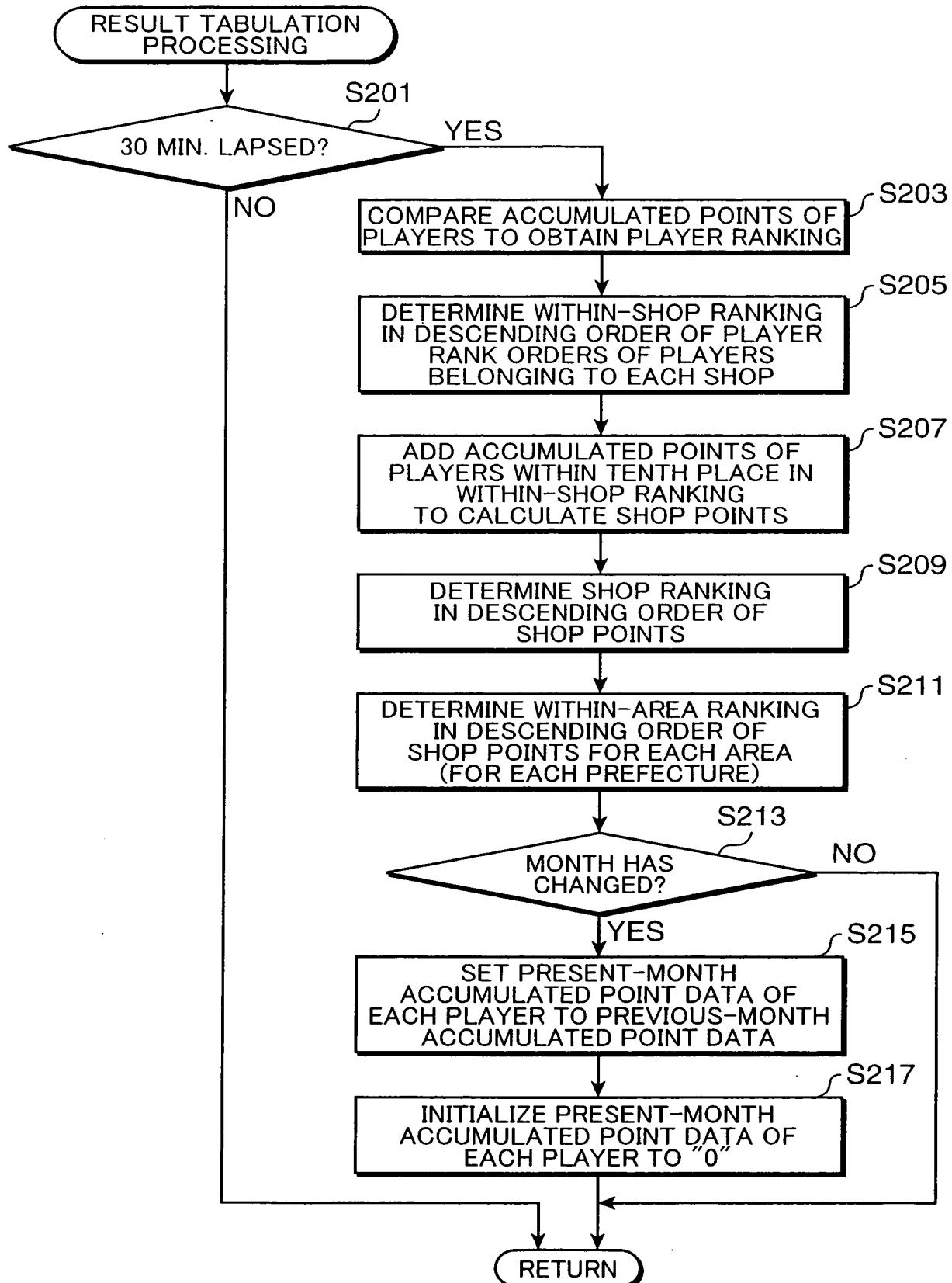
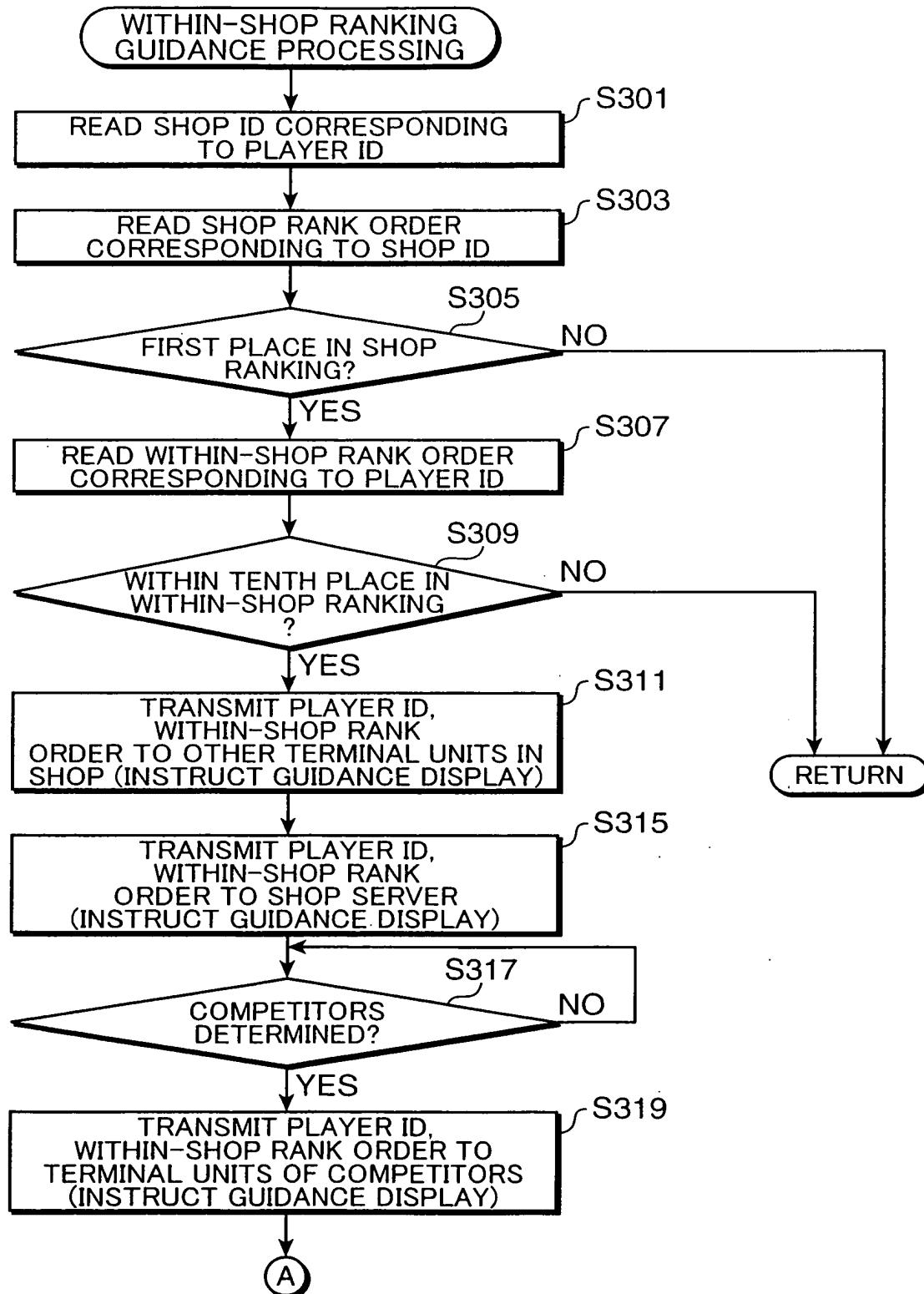


FIG.12



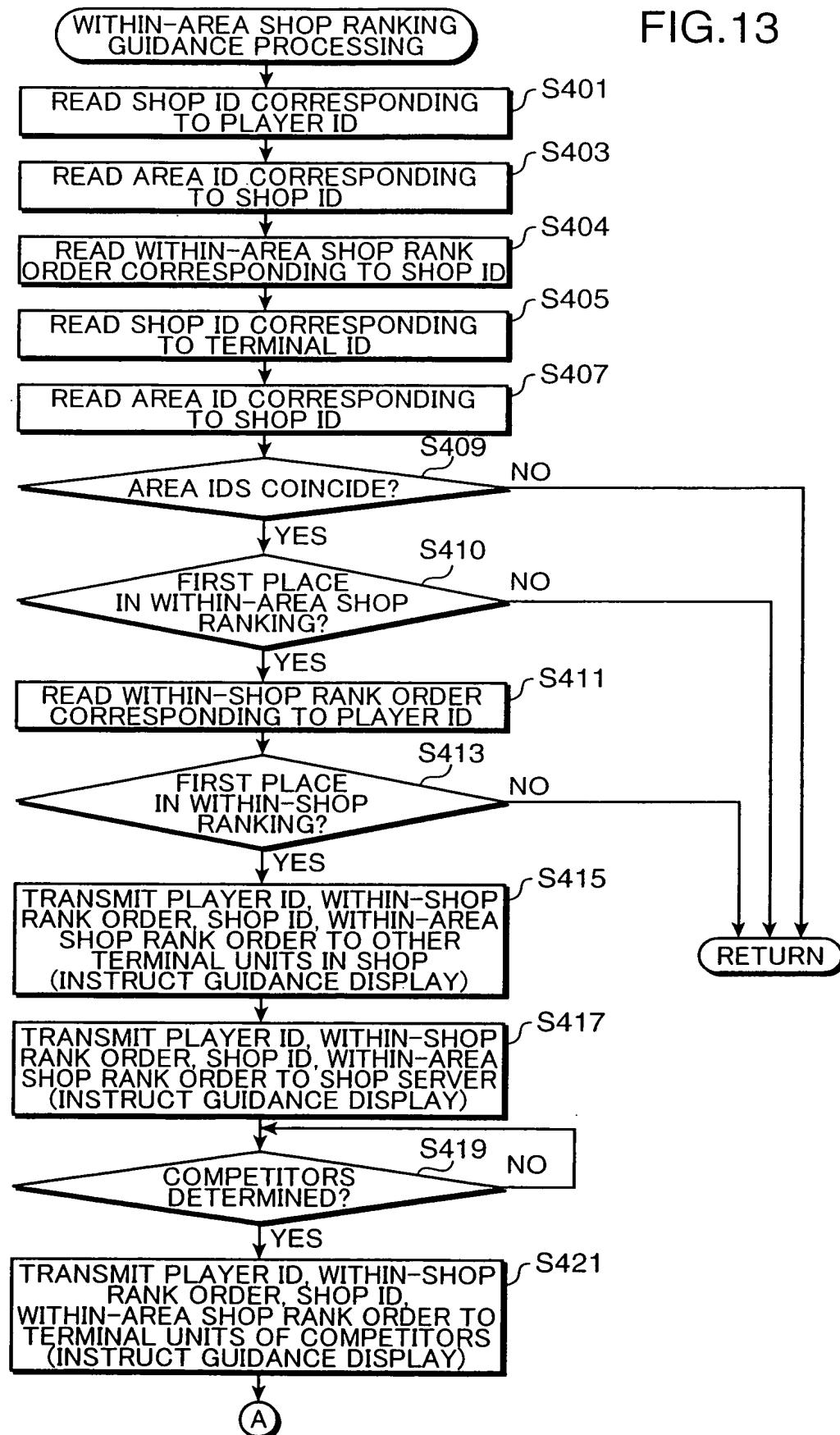


FIG.14

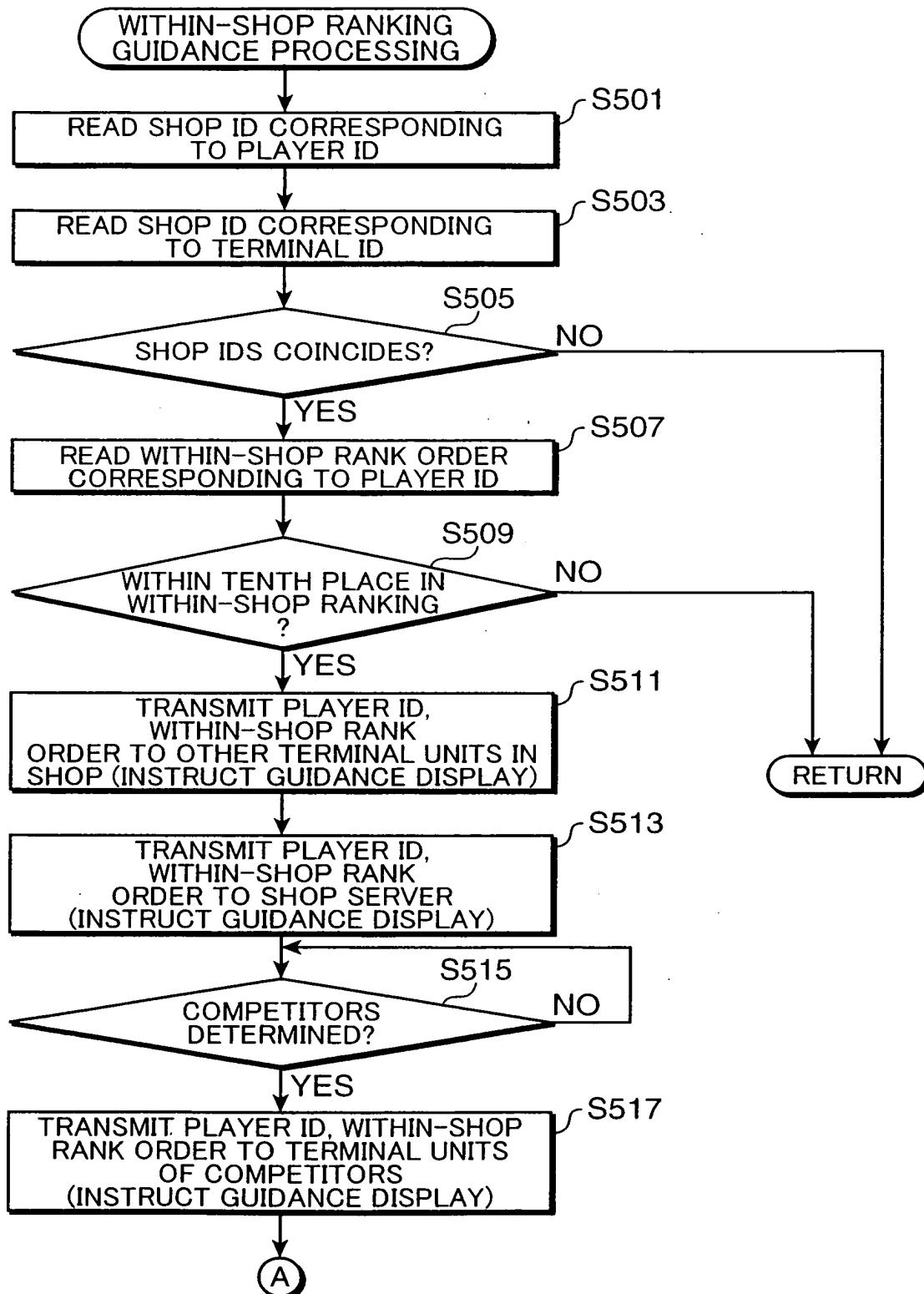


FIG.15

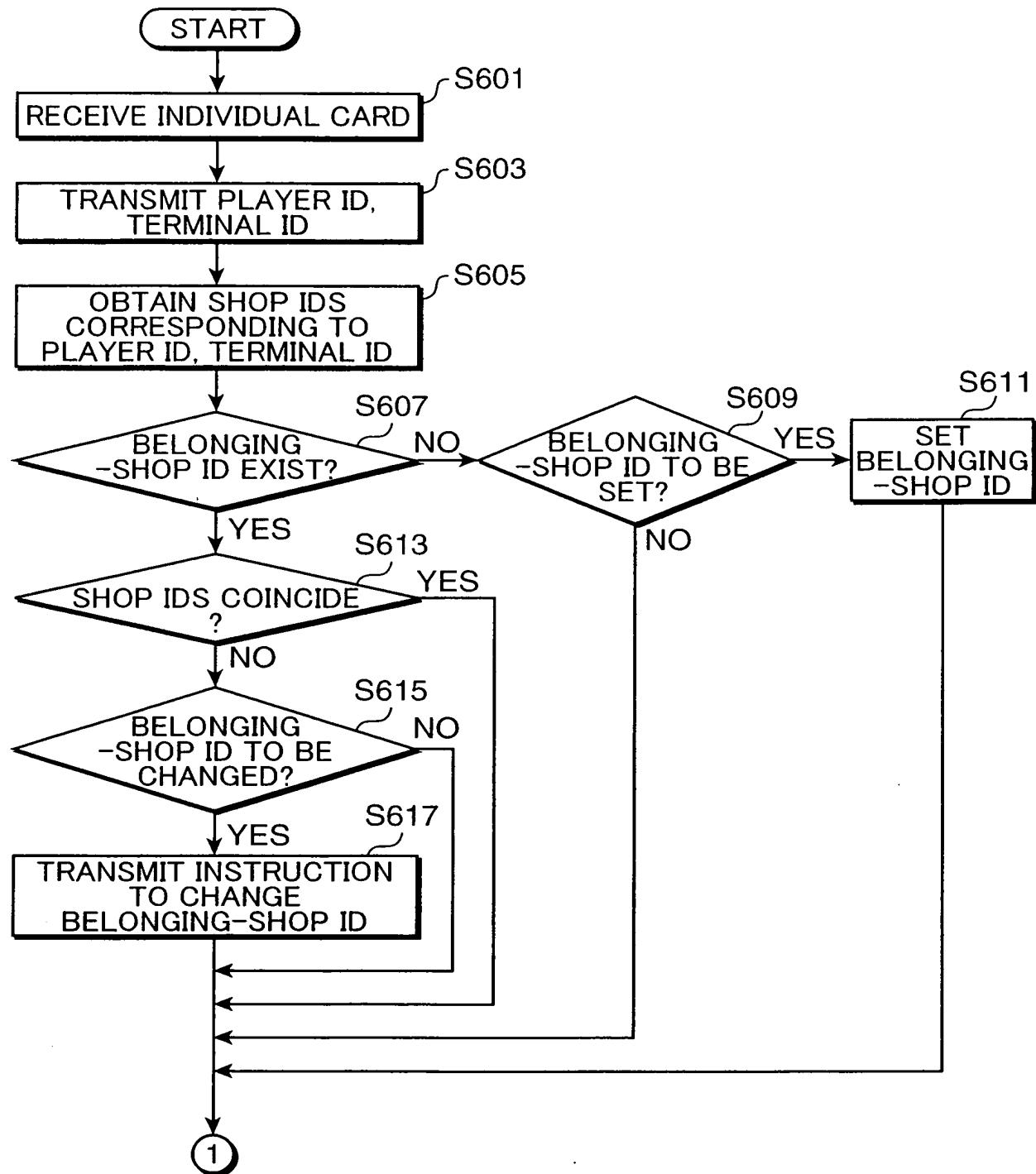


FIG.16

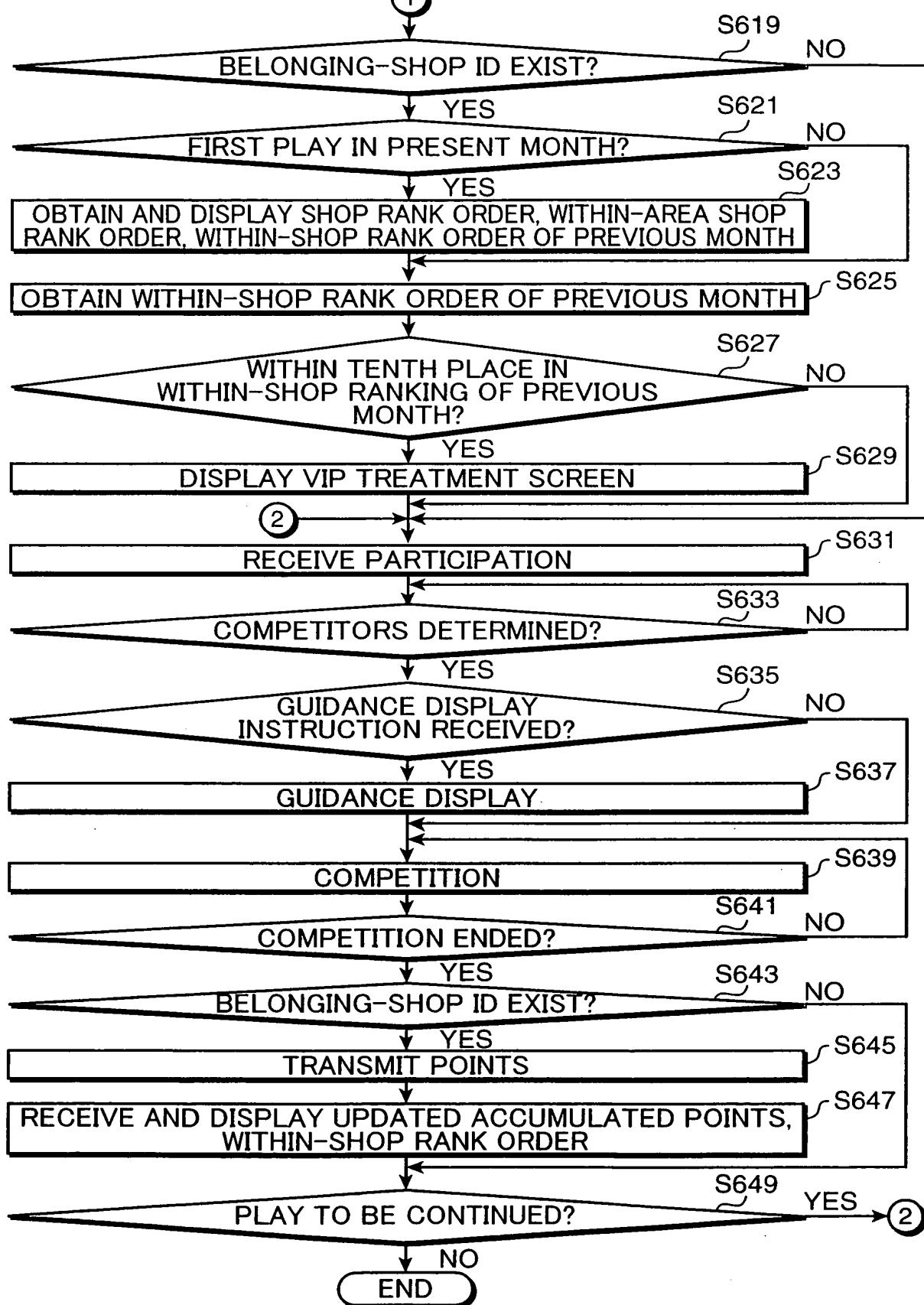
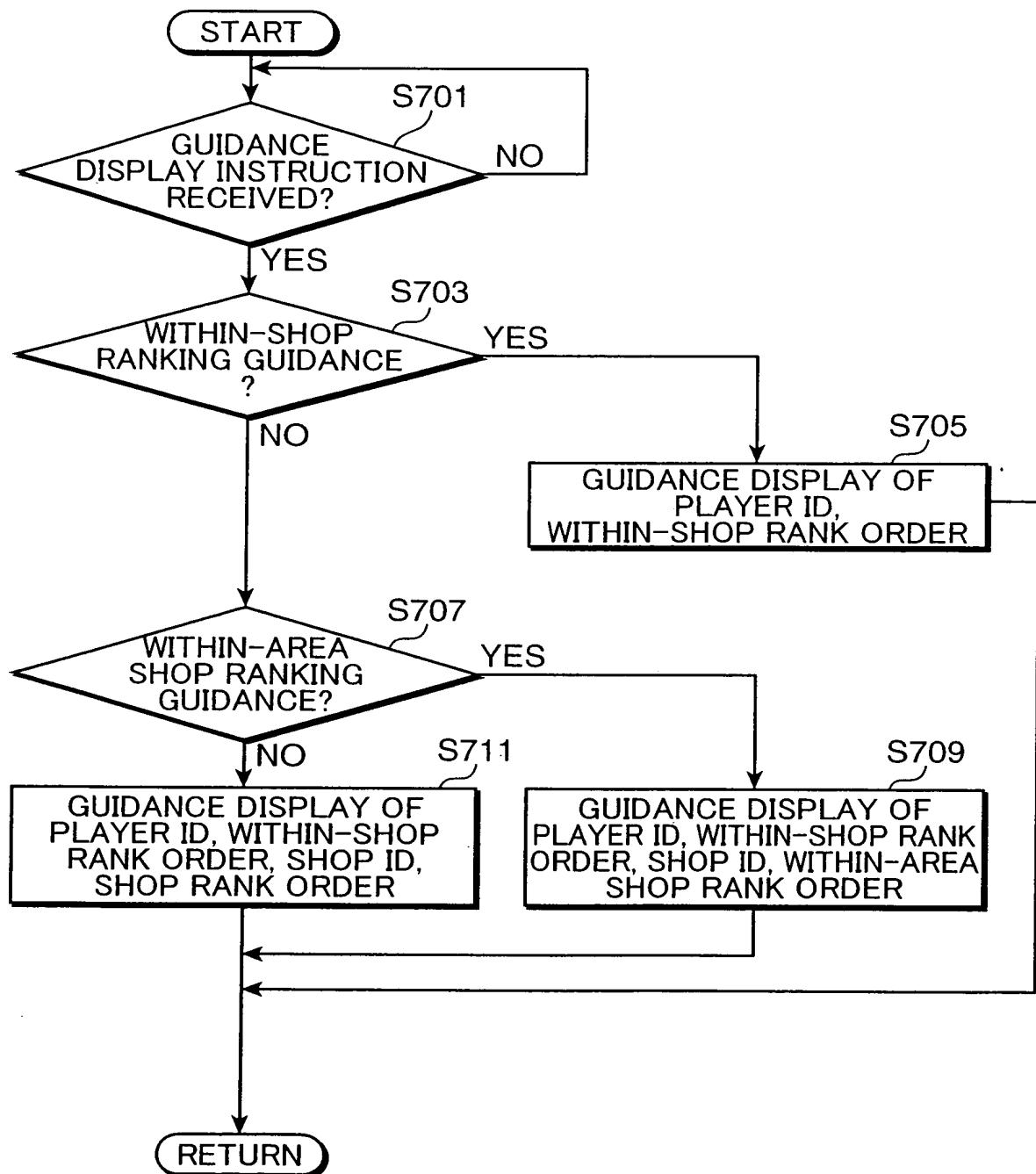


FIG.17



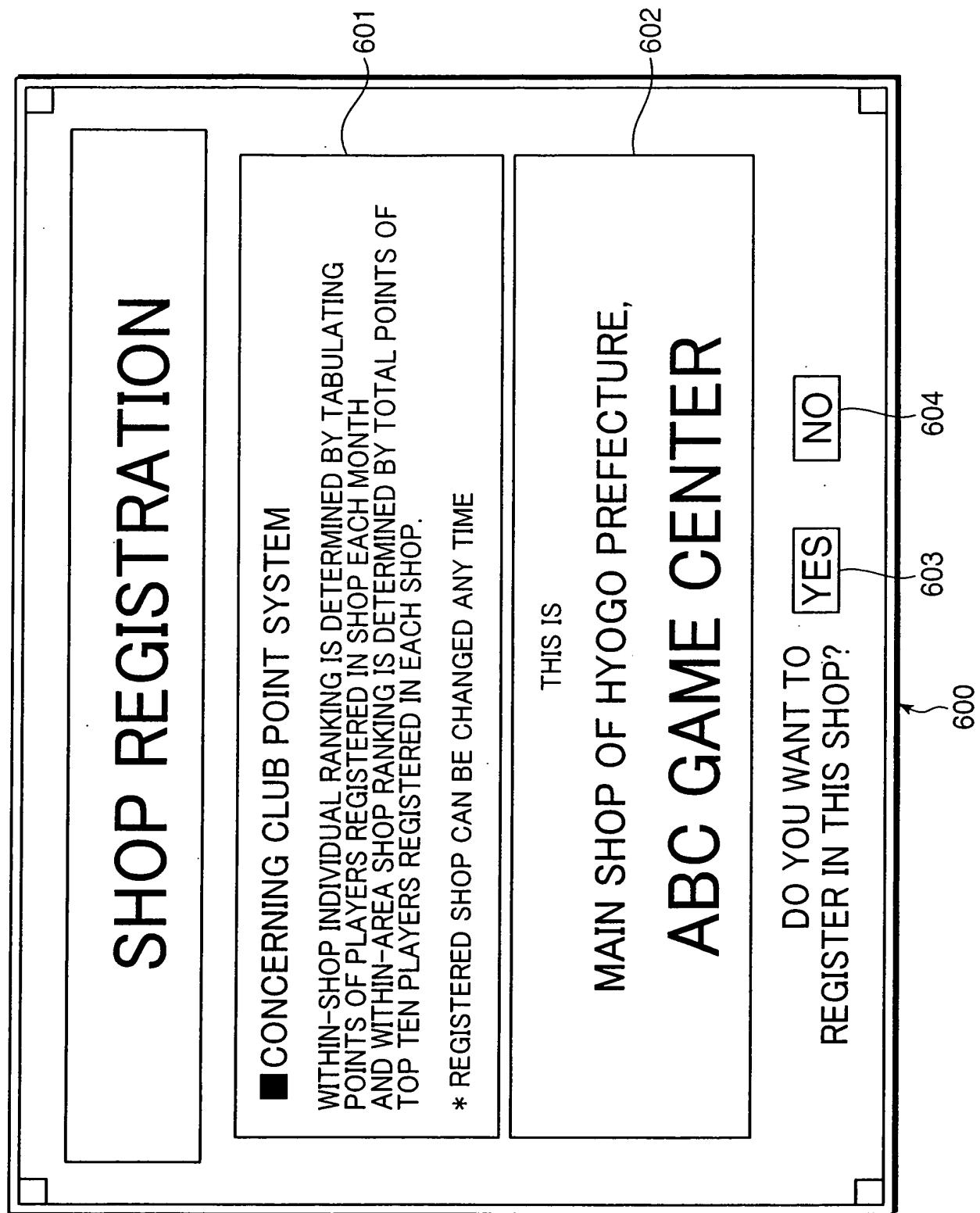


FIG.18

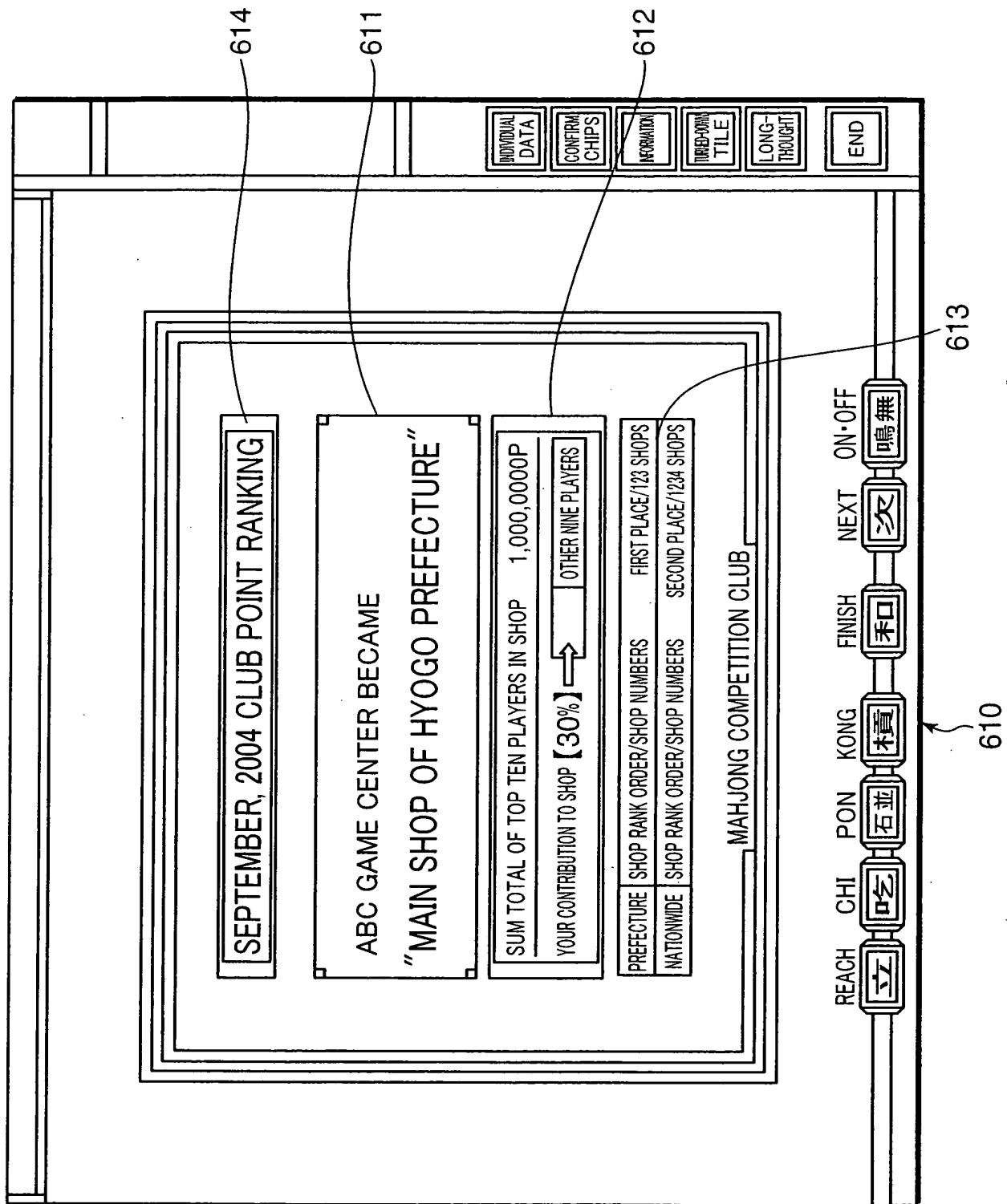


FIG. 19

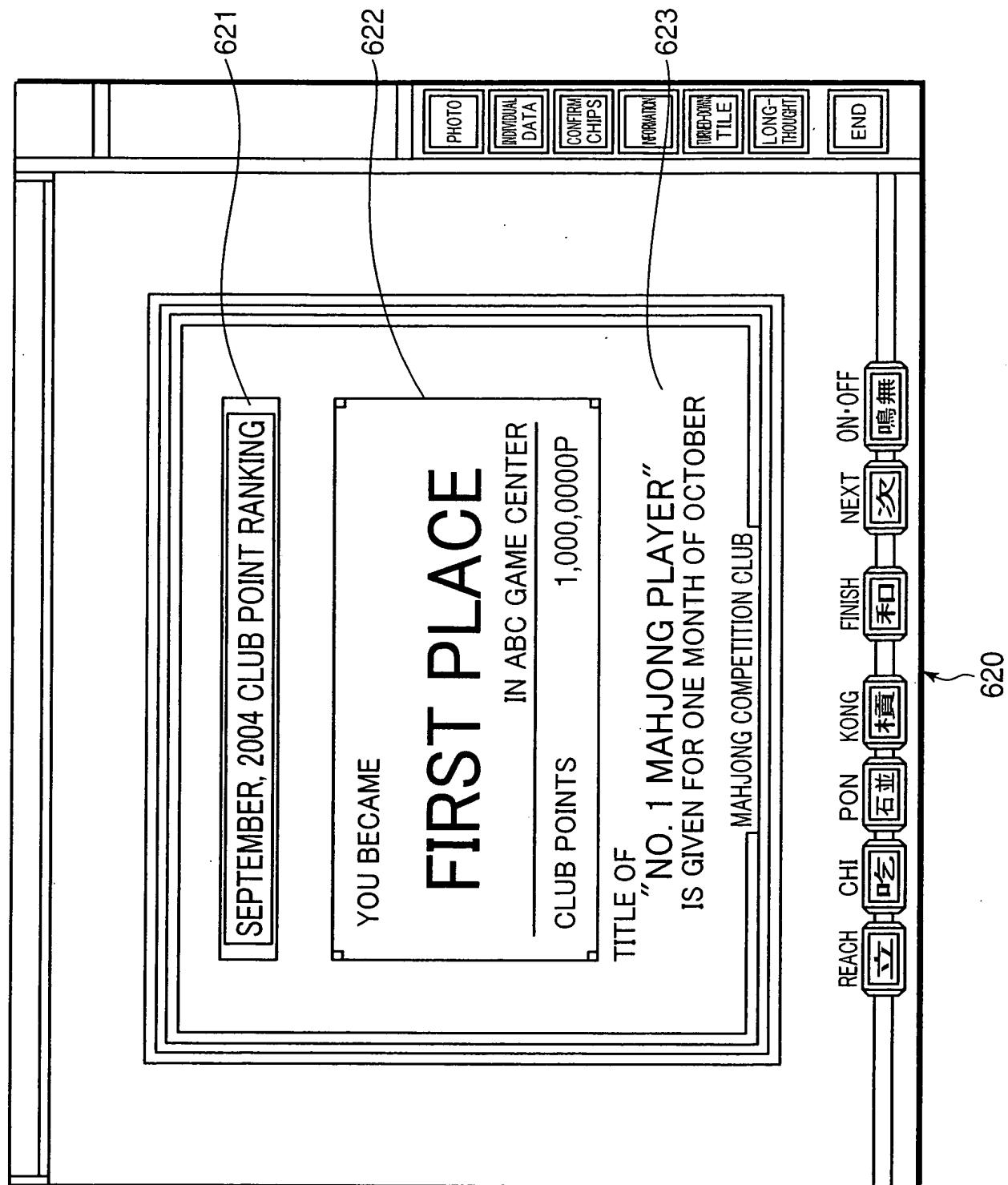


FIG.20

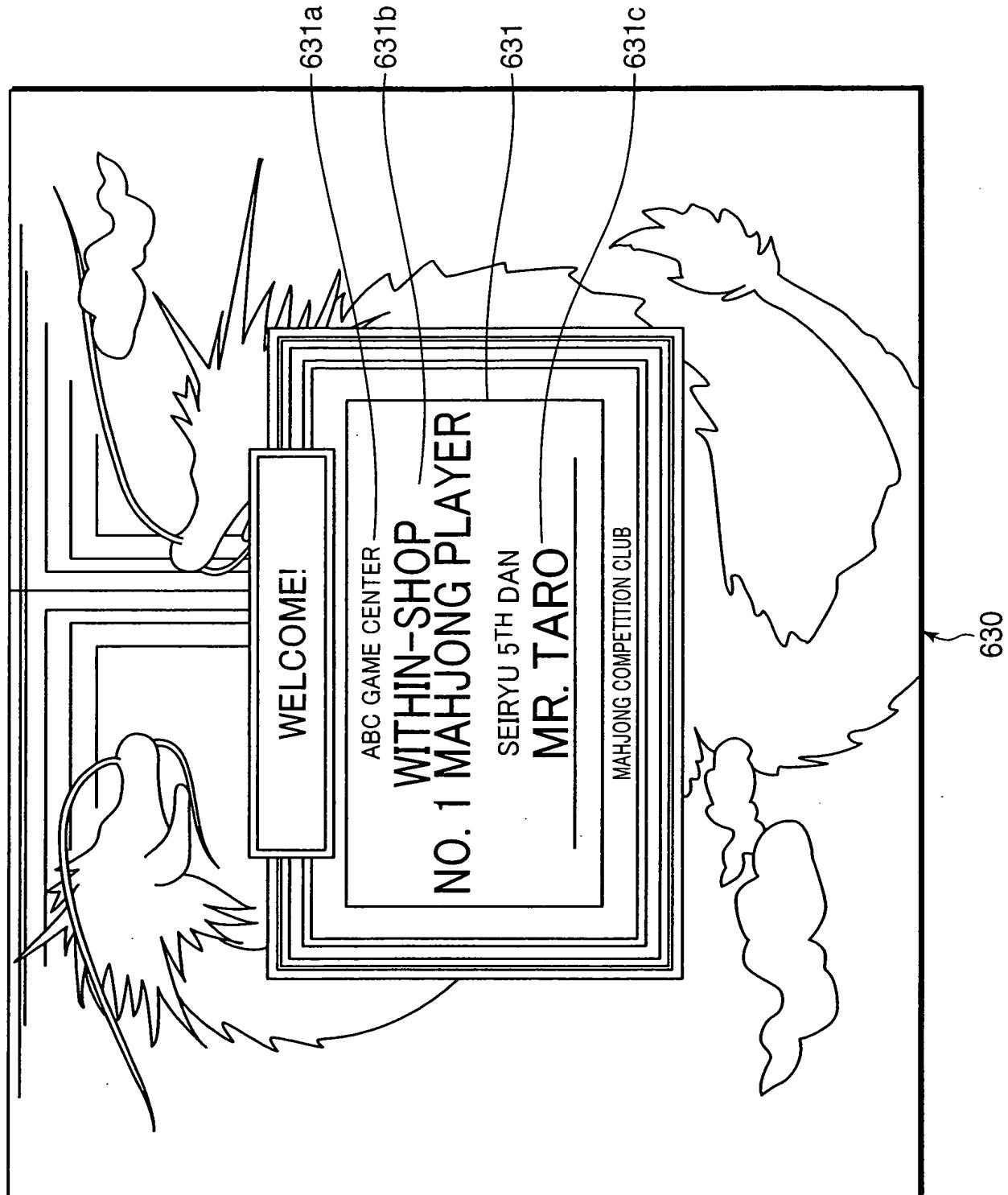


FIG.21

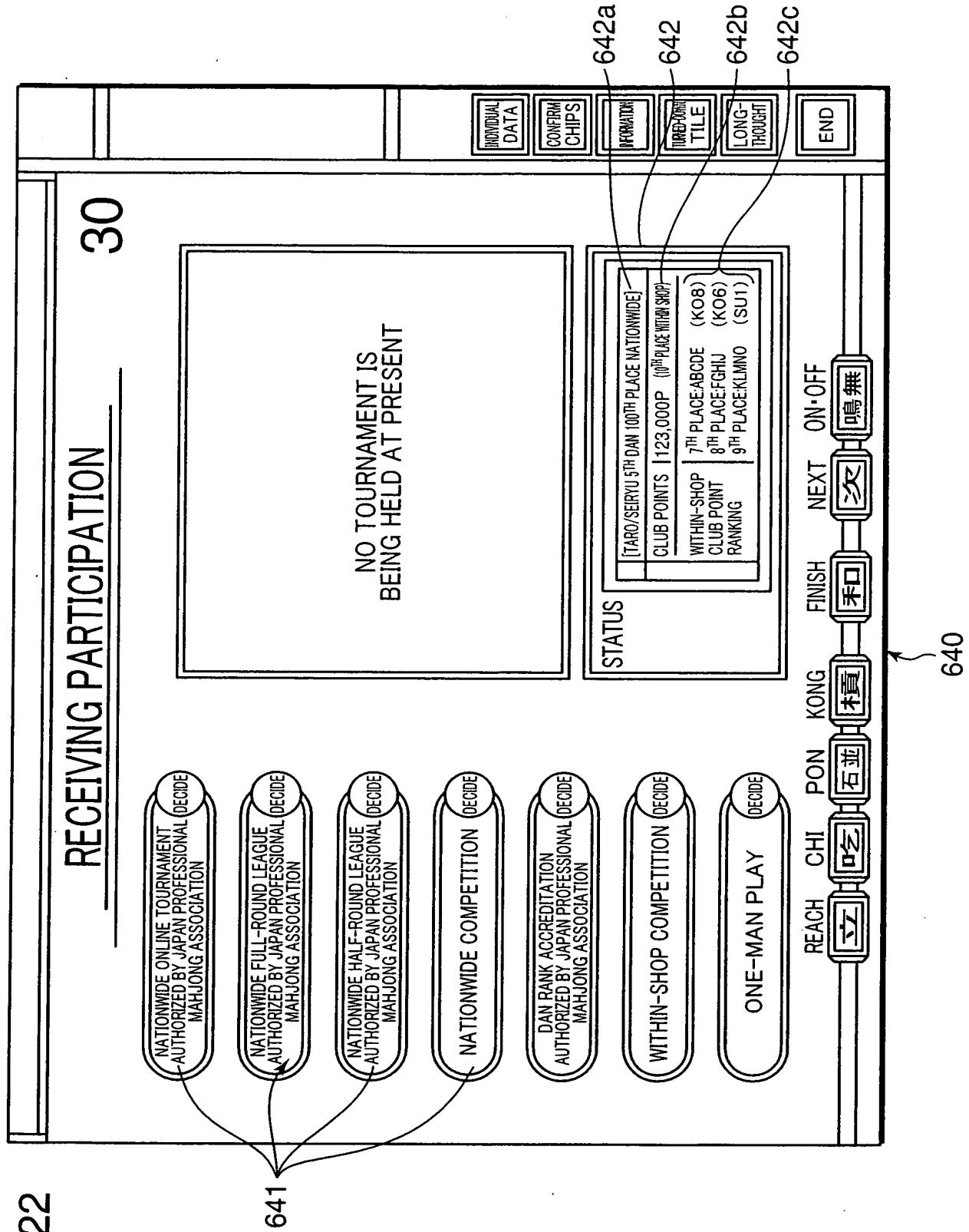


FIG.22

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

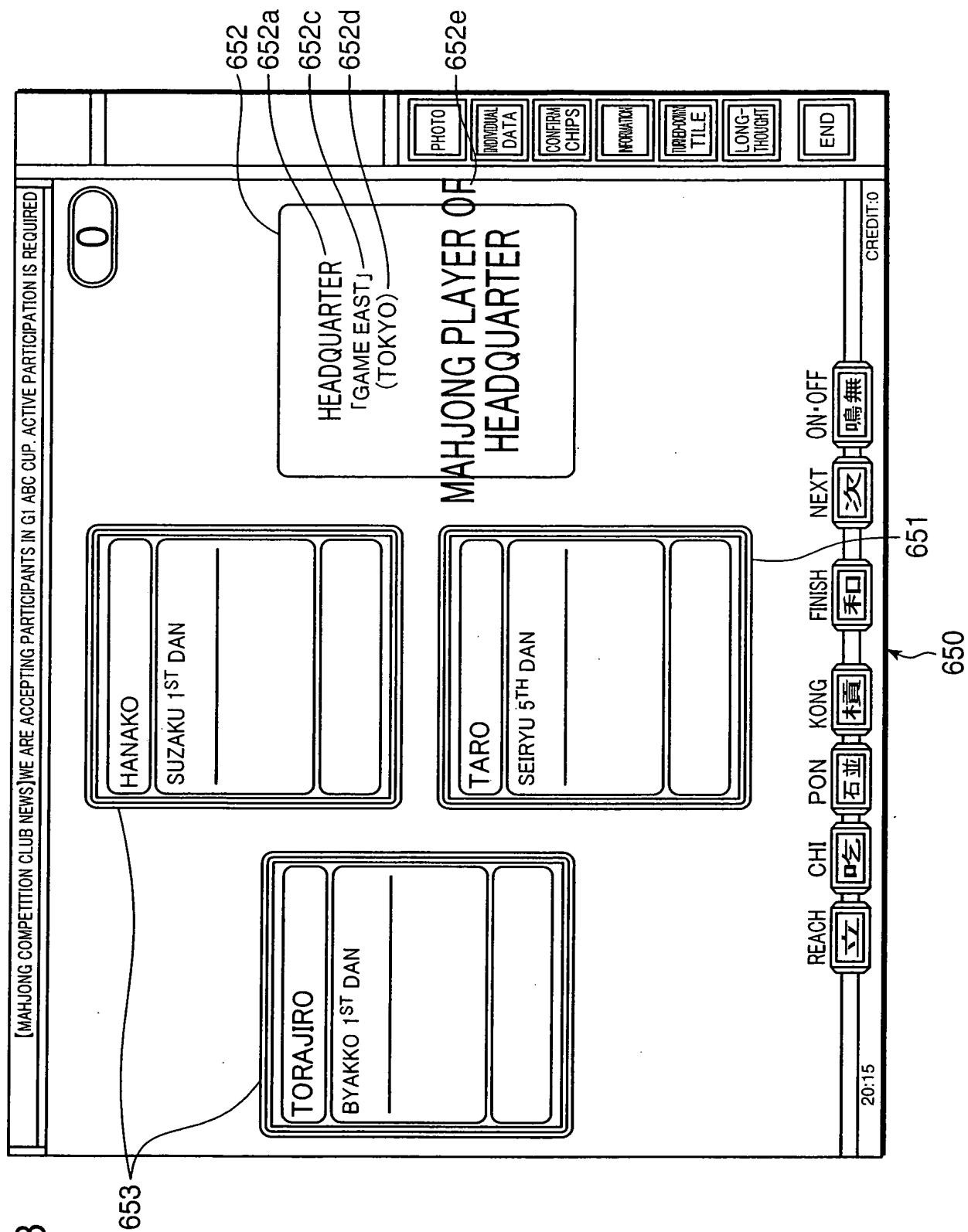


FIG.23

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

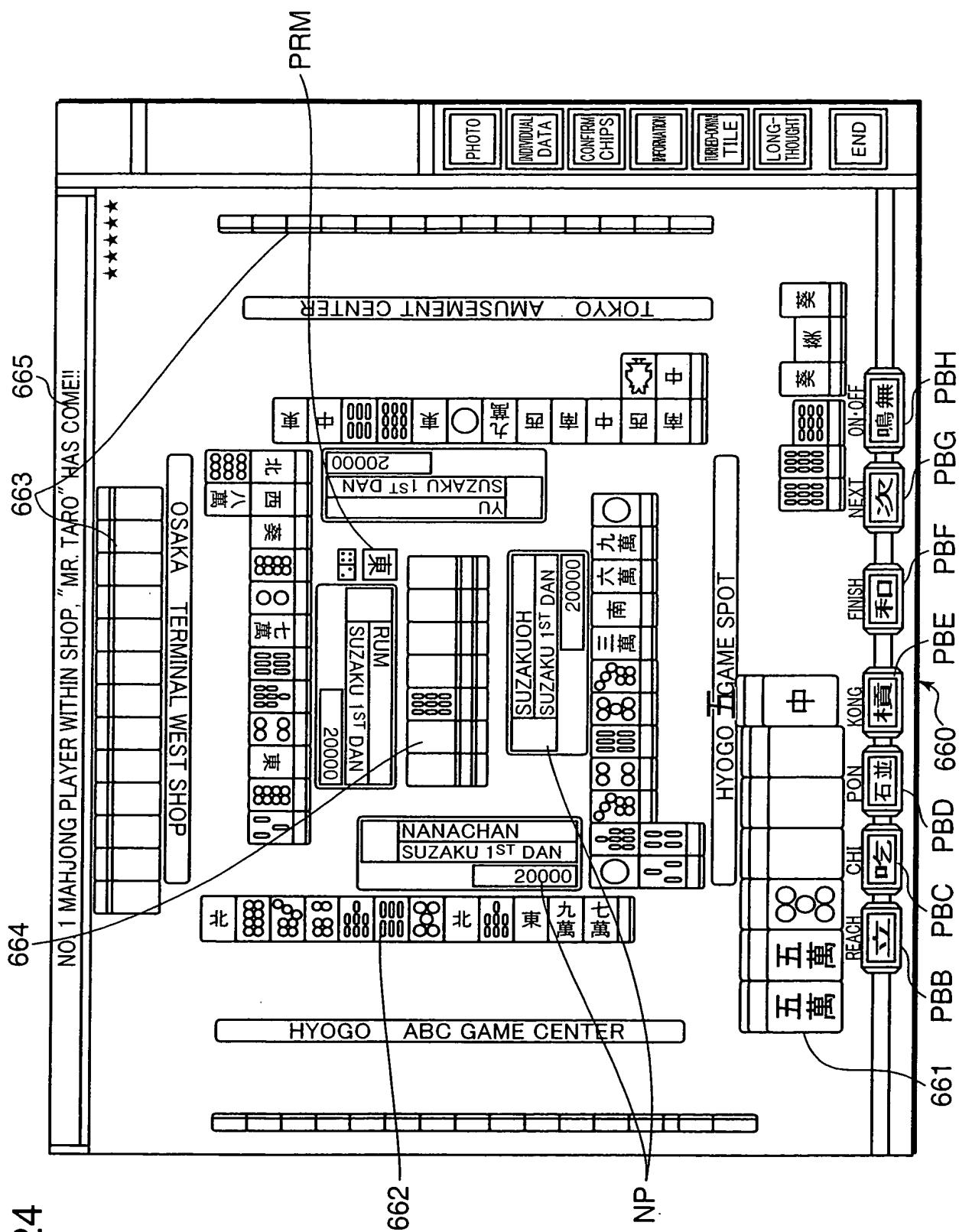


FIG. 24

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

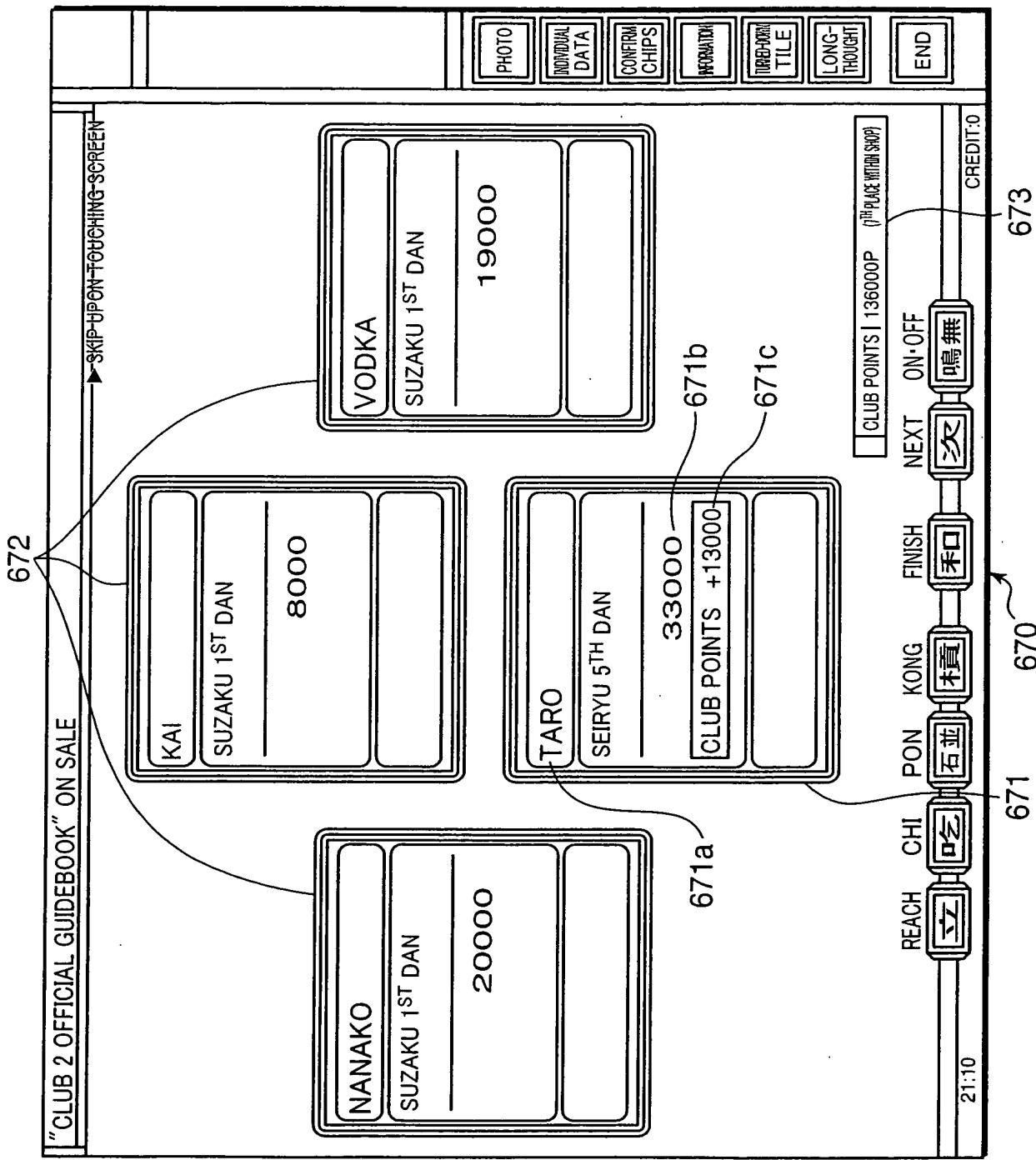
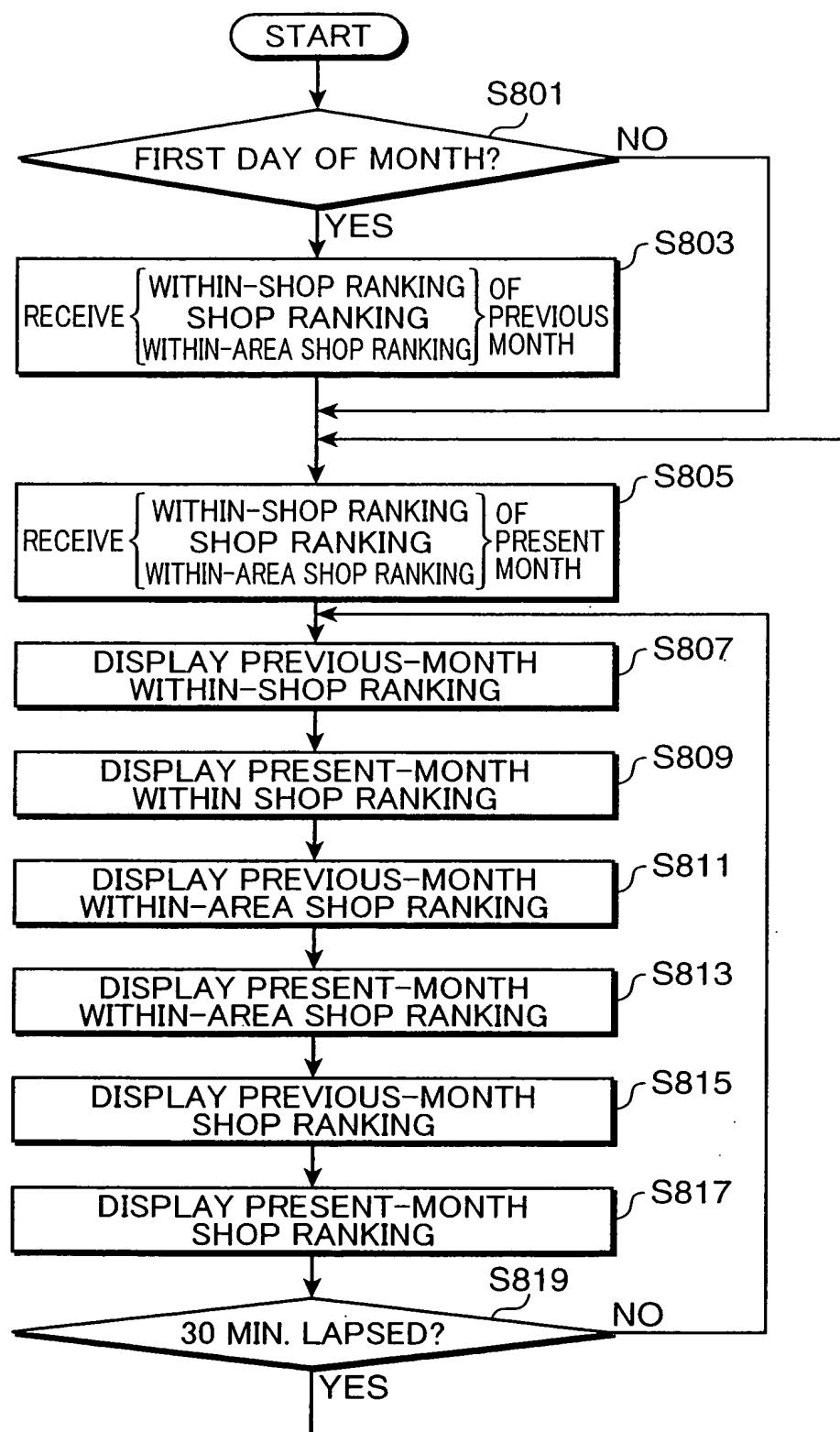


FIG.25

FIG.26



Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG.27

702

1	FULL	HYOGO	2	FULL	HYOGO	3	ONE-MAN	HYOGO	4	RESERVED	HYOGO
TARO	SEIRYU 5TH DAN	AKAGITANA BYAKKO 2TH DAN	MONTARO	1ST KYU	SABOTTEN	5TH KYU					
FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS				
HYOGO MAIN SHOP		ABC GAME CENTER		PRESENT ACQUIRED CLUB POINTS OF SHOP	564876200 CP						

701b

SEPTEMBER, 2004 WITHIN-SHOP CLUB POINT RANKING RESULT

RANKING	NAME	ATTRIBUTE/RANK	NUMBER OF TIMES OF REPRESENTATION	CLUB POINTS
no.1	TARO	SEIRYU 5TH DAN	10	123,200 P
no.2	K-KUN	GENBU 6TH DAN	3	123,100 P
no.3	PS	BYAKKO 1ST DAN	5	93,600 P
no.4	CHAR	KORYU	1	86,200 P
no.5	SANDAYU	GENBU 2ND DAN	2	75,200 P
no.6	TASUKI	KORYU	2	74,200 P
no.7	CHAUNEN	KORYU	20	72,200 P
no.8	TAISEN	SUZAKU 3RD DAN	0	70,200 P
no.9	OJIYA	SUZAKU 5TH DAN	0	68,200 P
no.10	MMR	BYAKKO 6TH DAN	2	60,100 P

701a

701c

TIME 10:10 MAHJONG COMPETITION CLUB 3 NEW FIGHT IS WAITING FOR YOU!!

1	FULL	HYOGO	6	WITHIN-SHOP	HYOGO	7	HALF	HYOGO	8	HALF	HYOGO
AJISAI	KORYU	ICHIRO	SUZAKU 4TH DAN	EMPTY					SUZAKU OH	SUZAKU 1ST DAN	
FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS	FULL-ROUND	20,000 POINTS				

700

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG. 28

712

712

710

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG. 29

2

7213

721a

720

FIG.30

732

RANKING		REG. AREA		SHOP NAME		SHOP RANK		NUMBER OF TIMES OF BECOMING MAN SHOP		CLUB POINTS		CUMULATIVE REGISTERED NUMBER	
1 ST PLACE	TOKYO	DEF		HYOGO MAIN SHOP	ABC GAME CENTER	BRANCH	2	10	100,000 P			1234	
2 ND PLACE	HYOGO	ABC GAME CENTER	MAIN			BRANCH	3	3	90,000 P				
3 RD PLACE	HIROSHIMA	GEH				BRANCH	0	5	80,000 P				
4 TH PLACE	TOKYO	GAME EAST				HEADQUARTER	2	10	70,000 P				
5 TH PLACE	AICHI	LMN				MAIN	2	2	60,000 P				
6 TH PLACE	KAGAWA	OPQ				BRANCH	2	2	50,000 P				
7 TH PLACE	NARA	RST				BRANCH	0	20	40,000 P				
8 TH PLACE	TOYAMA	UV				BRANCH	0	0	30,000 P				
9 TH PLACE	SHIGA	XY				MAIN	0	0	20,000 P				
10 TH PLACE	HYOGO	YZ				BRANCH	1	2	10,000 P				
TIME	MAHJONG COMPETITION CLUB 3 NEW FIGHT IS WAITING FOR YOU!!												PAGE NUMBER
10:10													10/10
1 ST PLACE	HYOGO	6	MAIN SHOP			HYOGO	7		HALF	1	HYOGO		
AJISAI	KORYU	ICHIRO				SUZAKU 4TH DAN	EMPTY				SUZAKU 1ST DAN		
FULL-ROUND	20,000 POINTS					FULL-ROUND	20,000 POINTS				FULL-ROUND	20,000 POINTS	

731d

731e

731

730

Title: GAME PROGRESS ADMINISTERING SYSTEM, GAME PROGRESS...

FIG. 31

742

741a

741b

740